

CV - EMANUEL STRIXNER

Email: strixner.emanuel@gmx.de
Homepage: www.emanuelstrixner.com
Mobile: +49 17622361790
Date of Birth: 12.11.1981
Nationality: german

Animator

Company: Trixter
Februar 2012 - October 2013 (20 months)

Feature Film: Cloud Atlas
TV Series: Wolfblood
Feature Film: The 7th Dwarf
Feature Film: Iron Man 3 (Rigging)

Animator

Company: Pixomondo
November 2011 - Dezember 2011 (1month)

Commercial: Lufthansa

Animator, Generalist

Company: Trixter
June 2011 – September 2011 (4 months)

Feature Film: Journey 2: The Mysterious Island
Feature Film: The Raven

Animator

Company: Pixomondo
February 2011 – May 2011 (4 months)

Feature Film: Super 8

3D Generalist

Company: Fish Blowing Bubbles
October 2010 – November 2010 (2 months)

Sky Christmas HD Ident

Lead Creature Artist

Company: Pixomondo
July 2010 – October 2010 (4 months)

TV-Series: Terra X, ZDF

Animator, Generalist

Company: Glassworks Amsterdam
February 2010 – June 2010 (5 months)

Commercial: Foxy Bingo
Commercial: Bridgestone
Commercial: Albert Heijn

Animator

Company: Studio Film Bilder
August 2009 – September 2009 (2 months)

CG short film: „12 Years“ directed by Daniel Nocke

Student

Filmakademie Baden-Wuerttemberg
October 2004 – March 2009 (4 years 6 months)

Animator

Company: AV Communication
May 2008 – June 2008 (2 months)
VFX for a Bosch-Rexroth image film.

Generalist

Company: Filmakademie Baden-Wuerttemberg
April 2007 – May 2007 (2 months)
Feature Film Trailer: "Prisoners Of The Sun" produced by Miromar Entertainment AG.

Animator

Company: Fish Blowing Bubbles
2004 – 2004 (less than a year)



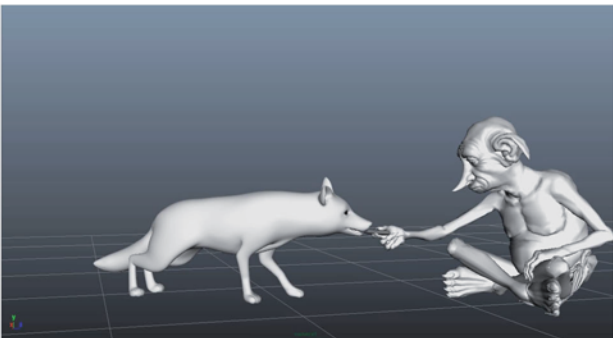
SHOT BREAKDOWN



Project: Wolfblood, BBC TV-Show
Company: Trixter
Task: Animation
Software: Maya



Project: Feature Film: „Cloud Atlas“
Company: Trixter
Task: Animation, Modelling, Rigging
Software: Maya



Project: Animation Test
Software: Maya



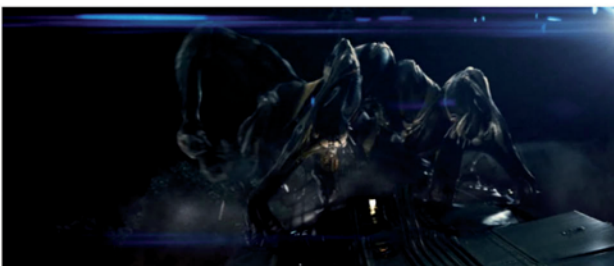
Project: Feature Film „Journey 2 -
- The Mysterious Island“
Company: Trixter
Task: Animation
Software: Maya



Project: Foxy Bingo
Company: Glassworks
Task: Animation
Software: XSI



Project: Feature Film - Pitch „Bad Karma“
Company: Pixomondo
Task: all digital work, concept design
Software: Maya, Nuke, Zbrush, Photoshop



Project: Feature Film „Super 8“
Company: Pixomondo
Task: Animation
Software: Maya



Project: Short Film „Kingz“
Company: Filmakademie Baden-Württemberg
Task: Animation, Rigging
Software: Maya



Project: TerraX - Supertiere, ZDF
Company: Pixomondo
Task: Animation, Modelling, Shading, Lighting
Software: Maya



Project: Short Film „12 Years“
Company: Studio Film Bilder
Task: Animation, Rigging
Software: Maya



Project: Short Film „Food“
Task: all
Software: Dragon Frame, After Effects



Project: Short Film „Die Eierbrecher“
Company: Filmakademie Baden- Württemberg
Task: all
Software: Maya, Zbrush, Photoshop, After Effects



Project: Short Film „Magus Maximus“
Company: Filmakademie Baden- Württemberg
Task: all
Software: Maya, Zbrush, Photoshop, Fusion